Classes Doing Different Things:

BasicTools: This one's pretty straightforward. It's got a method to pause the console so you can see what's happening. You know, like when you run the program and it doesn't just close immediately.

ValidationLibrary: This class is like the hall monitor. It checks if the stuff you type in (like emails or dates) actually makes sense. A bunch of validation stuff is in here.

Program: This is where the action happens. It uses the other classes to do things like asking for book details and showing them on the screen.

The Book Struct:

It's a simple thing, just holds info about a book, like the title, author, and other basic stuff. Nothing fancy, just a way to keep book details together.

Asking for Book Details:

The program chats with you, asking for details about a book. It's like an interview, but for a book. You type in the title, author, and all that.

Checking if What You Typed Makes Sense:

The code is kinda picky. It checks if the dates and numbers you type are actually legit. Wouldn't want a book from the year 3000, right?

What Happens in the End:

After you've given all the book info, the program shows you what you typed in. It's like, "Here's the book you told me about!" And then it waits for you to press a key before it says goodbye.